

Curriculum Vitae

Name: Eleanor Jayne Hewitt

Date of Birth: 19/12/1986

Address: 25 St. Chad's View

Headingley

Leeds

West Yorkshire

LS6 3PE

Mobile: 07876322812

Email: elliejhewitt@hotmail.co.uk

Digital Portfolio: www.chocolateburgers.co.uk/portfolio

Skills:

Proficient in industry standard art & design software including 3D Studio Max & Adobe Photoshop

Strong Foundation in traditional art including Life Drawing and Still life

Strong understanding of standard office software (Word, Excel & Power point)

Software:

Adobe Photoshop (5 years experience)

Adobe Illustrator (2 years experience)

Autodesk 3DS Max (3 years experience)

Maxon Cinema 4D (4 years experience)

Corel Painter (3 years experience)

Adobe Premiere Pro (5 years experience)

Final Cut Pro (3 years experience)

Macromedia Flash (5 years experience)

Macromedia Dreamweaver (1 years experience)

Basic HTML & CSS coding (2 years experience)

Previous Employment & Work Experience:

Company: Rockstar Leeds

Dates from: 1st July 2010 **To:** 31st August 2010 (Work placement)

Position Held: 2D Concept artist, UI artist, 3D asset artist, Designer

Employer: Rockstar Leeds

Company: Children in Performance Workshop for Whitby Folk Festival

Dates from: 22nd August 2009 **To:** 28th August 2009

Position Held: Freelance Poster Designer, Whitby Folk week "The Changeling"

Employer: Bob Pegg & Chrissie Thomas

Company: Children in Performance Workshop for Whitby Folk Festival

Dates from: 16th August 2009 **To:** 22nd August 2009

Position Held: Freelance Poster Designer, Whitby Folk week "The Hobyahs"

Employer: Bob Pegg & Chrissie Thomas

Company: Alpha Girl Pet Care

Dates from: July 2006 **To:** August 2006

Position Held: Freelance Character Illustrator

Employer: Holly Strom

Notable Achievements & Awards:

Achievement: First Place in The Rockstar Leeds Award for Best Team With "Crobot Wars"

Location: Game Republic Student Showcase 2010

Date: 25th May 2010

Role: Lead Designer, UI Artist & 2D Concept Artist of Gazebo Productions

Achievement: First Place in The Team17 Award for Game Design With "Crobot Wars"

Location: Game Republic Student Showcase 2010

Date: 25th May 2010

Role: Lead Designer, UI Artist & 2D Concept Artist of Gazebo Productions

Achievement: Second Place in The Sumo Digital Award for Game Technology With “Crobot Wars”
Location: Game Republic Student Showcase 2010
Date: 25th May 2010
Role: Lead Designer, UI Artist & 2D Concept Artist of Gazebo Productions

Achievement: Entered into the Game Republic Student Showcase With “Hobs”
Date: May 2009
Role: Lead Designer, Character Concept Artist & Animator of Gazebo Productions

Secondary & Further Education:

Leeds Metropolitan University, Leeds

Dates from: 09/2007 **To:** 06/2010

Qualification to be Earned: BSc (Hons) Games Design 2:1

North Lindsey College, Scunthorpe

Dates from: 09/2005 **To:** 06/2007

Qualifications Earned: BTEC National Diploma Multimedia DDM, NCFE Life Drawing Level 2

John Leggott College, Scunthorpe

Dates from: 09/2003 **To:** 06/2005

Qualifications Earned: AS level English Literature D, AS level Fine Art E, A level Psychology E, GCSE Mathematics C, GCSE English Language C

Brigg Adult Education Centre

Dates from: 2003 **To:** 2004

Qualifications Earned: OCR Clait Level 1

Sir John Nelthorpe School, Brigg

Dates from: 09/1998 **To:** 06/2003

Qualifications Earned: GCSE English Literature C, GCSE Science CC, GCSE Communications, Systems & Business C, GCSE Graphic Products B, GCSE French C, GCSE Art & Design C, GCSE Religious Education D,

References Available upon Request